

# **Mini Project Final Report**

## **<Features in an Aircraft Restroom>**

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# 1. Project Description

*<What is the problem statement?>*

- Smoking is prohibited in all aircrafts, due to safety reasons. Yet, some smokers continue to smoke as they couldn't help their addiction. Which is why many airlines add a smoke detector in their restroom. However, there are cases where smokers tried to tamper the smoke detector. Hence, to catch the culprit, a tamper detection is built in with the smoke detector.
- A lot of electricity could be consumed when a light is bright for a long time. To prevent that, the light in the restroom conserves energy by remaining dim if it is not occupied
- Restrooms can build up an odour when frequently used. Hence, a ventilation fan and an air freshener are added inside the restroom for a deodorizing environment
- To avoid any unnecessary disturbance to occupier, an 'Occupied' sign is attached outside the restroom, and it will light up once a person locks the door. This is to indicate the other passengers that the restroom is not vacant.

*<Briefly state your project working principle clearly>*

- Once a person walks in and **locks the door**, the **occupied sign outside the restroom will light up**. In addition to that, there is a **ventilation fan which will start to spin**, and an **air freshener that sprays perfume every 1 second per minute** (for this project it'll be 1:6 seconds). And the **dimmed light inside the restroom will shine bright**.
- If the person was a smoker and tries to **smoke a cigar**, the smoke detector will sense it and a **light inside the cabin crew's room will light up**. If the person notices the smoke detector and **tries to break it or cover it**, a loud **buzzer will start to go off**. Even if the smoker takes his hands away from the buzzer and/or tries to clear the smoke away, the **buzzer and the light will not turn off** as the culprit could escape without being noticed. **Both will only turn off once the main switch is offed and on again.**
- Lets say a person straight up tries to **tamper the smoke detector** before even lighting up his cigar, **both the light and buzzer will turn on**, **and will not off until the main switch is offed.**
- If the main switch is off, all functions are disabled. The main switch also acts as a reset function for both the smoke and tamper detector.**

**A**-Outcome for Door Lock Sensor  
**A**-Outcome for Smoke Detector  
**A**-Outcome for Tamper Detector  
**A**-Outcome for Main Switch

<list the peripherals used>

Switches (x4)

LEDs (x4 and x1 buzzer)

Motor (x1)

Pulse Width Modulator (x1)

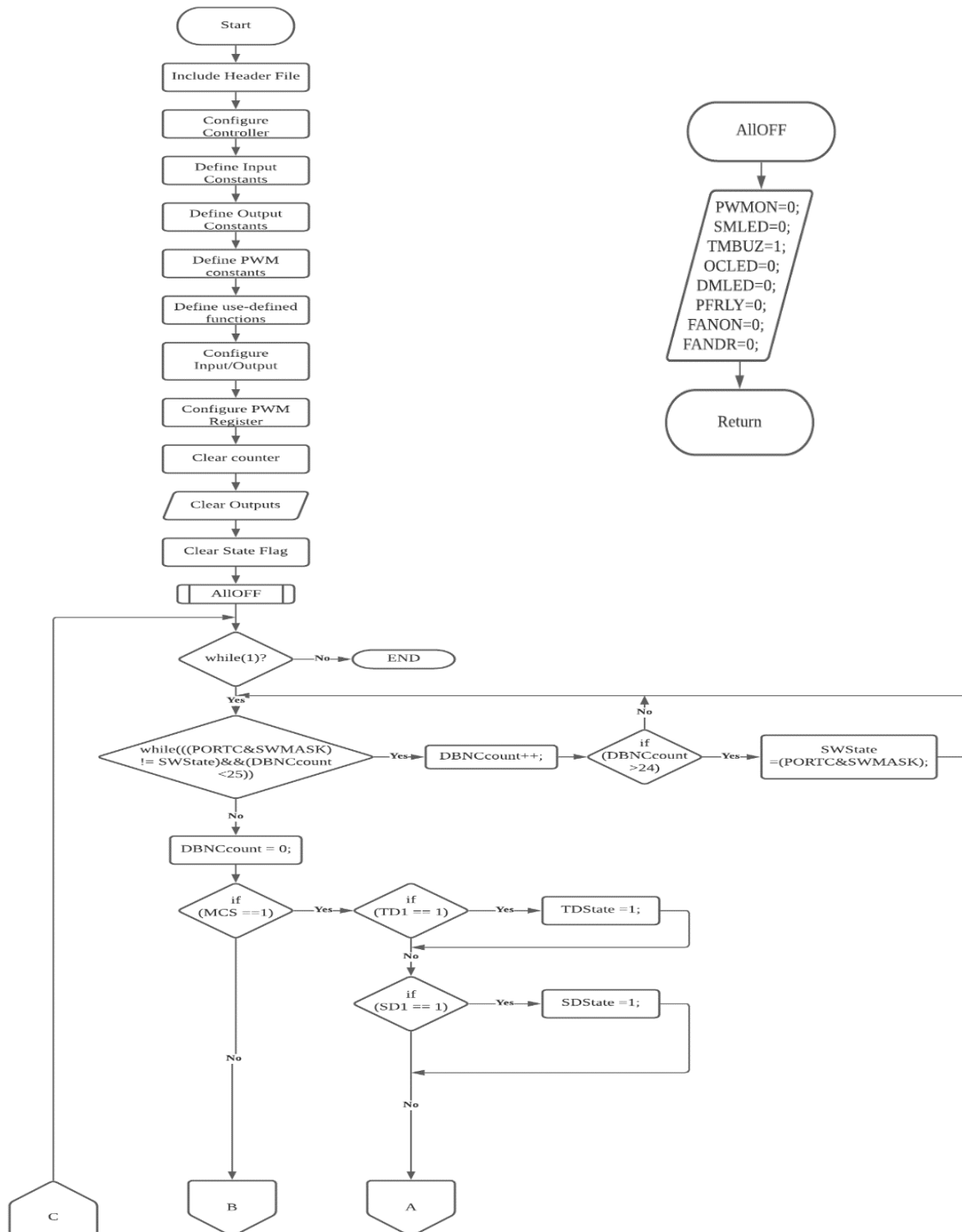
## 2. Truth Table

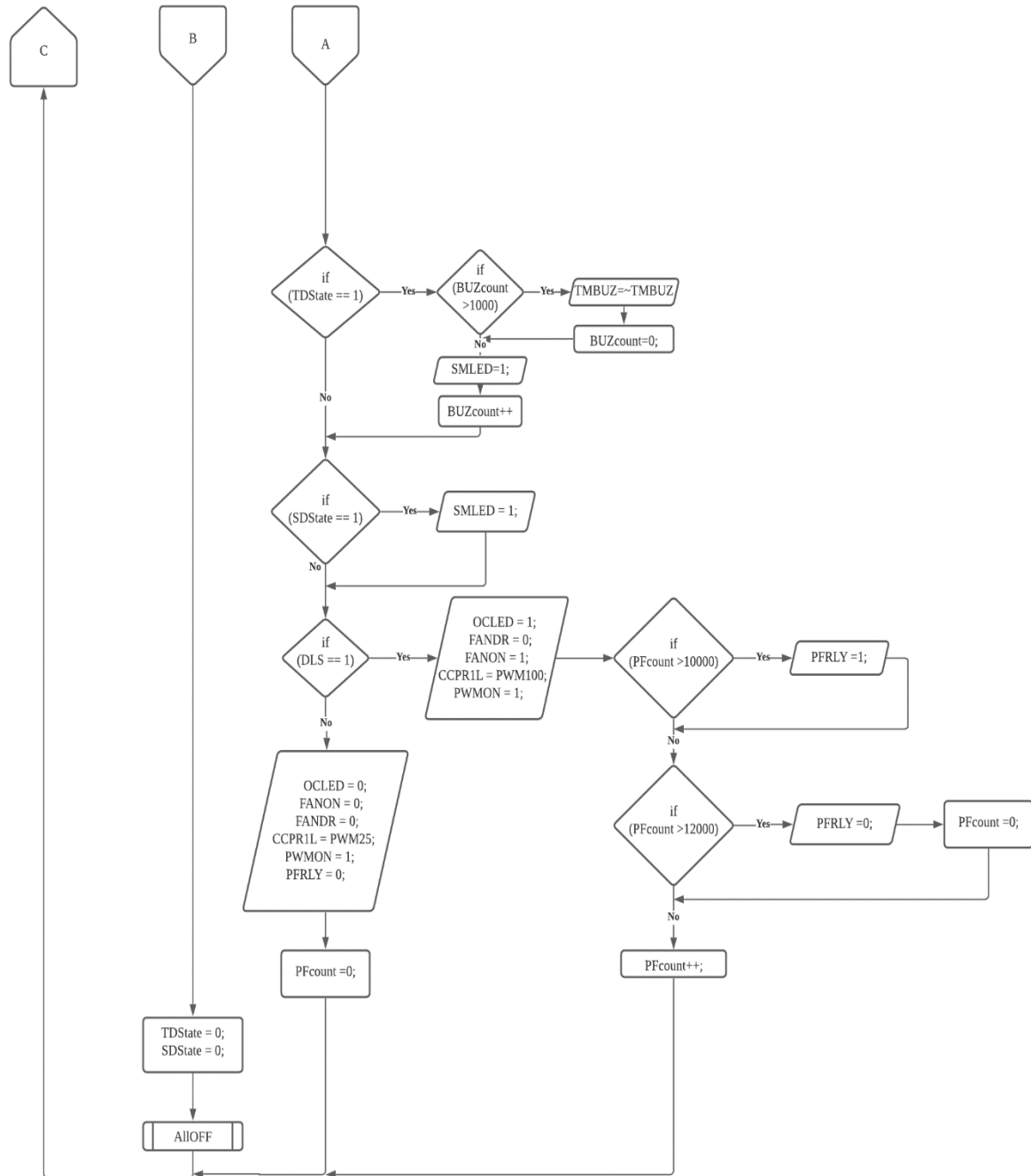
Inputs				outputs					
Smoke Detector 1 (S1)	Tamper Sensor 1 (S2)	Door Sensor (S6)	Main Switch(S7)	Smoke Detection Led (L1)	Tamper Detection (Buzzer in the MCU)	Light inside restroom (L3)	Air Freshener (L4)	Occupied sign Led (L5)	Ventilation Fan (motor)
X	X	X	1	OFF	OFF	OFF	OFF	OFF	OFF
0	0	X	0	OFF	OFF	As per S3	As per S3	As per S3	As per S3
X	1	X	0	ON	ON/OFF every 0.5sec	As per S3	As per S3	As per S3	As per S3
1	0	X	0	ON	OFF	As per S3	As per S3	As per S3	As per S3
1	1	X	0	ON	ON/OFF every 0.5sec	As per S3	As per S3	As per S3	As per S3
X	X	0	0	As per S1/S2	As per S1/S2	50%	OFF	OFF	OFF
X	X	1	0	As per S1/S2	As per S1/S2	100%	Every min, On for 1sec	ON	ON

### **3. Port Assignment Diagram / Wiring Diagram**

Category	Port Number	Allocation	Remarks
<b>PORT C</b>	0	S0	Smoke Detector
	1	S1	Tamper Detector
	2	L5	PWM LED
	6	S6	Door Lock Sensor
	7	S7	Main Switch
<b>PORT D</b>	0	L0	Smoke LED
	1	BUZZER	Buzzer
	2	L3	Occupied
	3	L4	Air Freshener
	6	MR	Ventilation Fan
	7	MF	Ventilation Fan

## 4. Flowchart





## 5. Source Code

```
#include<p18f4520.h>
```

```
#pragma config OSC=INTIO67      //set external High-Speed(HS) oscillation
#pragma config LVP=OFF           //disable the Watchdog feature of the MCU
#pragma config WDT=OFF           //disable Low Voltage programming (LVP)
#pragma config PBADEN=OFF        //Port B Analogue to Digital (AD) module is OFF
```

```
//Input definitions
```

```
#define SD1 PORTCbits.RC0        // Define Smoke Detector 1 as Port B bit 0
#define TD1 PORTCbits.RC1        // Define Tamper Detector 1 as Port B bit 1
#define DLS PORTCbits.RC6        // Define Door Lock Detector 1 as Port B bit 6
#define MCS PORTCbits.RC7        // Define Main Control Switch 1 as Port B bit 7
#define SWMASK 0b11000011       // Mask only Switch connected bits
```

```
//Output definitions
```

```
#define SMLED PORTDbits.RD0      // Smoke Detect LED
#define TMBUZ PORTDbits.RD1      // Tamper detect Buzzer
#define OCLED PORTDbits.RD2      // Occupied sign LED
#define PFRLY PORTDbits.RD3      // Perfume Relay
#define FANON PORTDbits.RD6      // Fan Motor ON (MR)
#define FANDR PORTDbits.RD7      // Fan Motor Direction (MF)
#define DMLED PORTCbits.RC2      // Define PWM output at Port C bit 2
```

```
#define PWMON T2CONbits.TMR2ON   //Enable PWM by enabling Timer 2
#define PWM25 0b00100111        //PWM duty cycle register value for 25% = PR2 = 4.992msec
#define PWM100 0b10011100       //PWM duty cycle register value for 100% =4*PR2= 9.984msec
```



void ALIOFF(void)

```
{
    PWMON = 0;      // Disable PWM
    SMLED = 0;      // Smoke Detect LED OFF
    TMBUZ = 1;      // Tamper detect Buzzer OFF
    OCLED = 0;      // Occupy LED OFF
    DMLED = 0;      // Dimmer LED OFF
    PFRLY = 0;      // Perfume Relay OFF
    FANON = 0;      // FAN Motor OFF
    FANDR = 0;      // FAN motor Default direction
}
```

void main()

```
{
    char DBNCcount;    //debounce count
    char SWState;       //Main control switch state
    char TDState;       // Tamper Detect state
    char SDState;       // Smoke Detect state
    long int BUZcount;  // Define Buzzer counter
    long int PFcount;   // Define Perfume Counter

    TRISC = SWMASK;     // Configure Port C bit <7:6> and <1:0> as input other are outputs
    TRISD = 0x00;       // Configure Port D as output

    BUZcount = 0;       //Initialize Buzzer counter
    PFcount = 0;        //Initialize Perfume counter
    SWState = 0;        //Initialize Switch state
    TDState = 0;        //Initialize Tamper Detect state
    SDState = 0;        //Initialize Smoke Detect State
    PORTD = 0;          //Ensure all outputs are in OFF state
    PORTC = 0;          //Clear Port C

    OSCCON = 0b01000000; //Internal Oscillator frequency = 1MHz, bit<6:4>=100
    T2CON = 0b00000110;  //Timer2 is ON (bit2 = 1), TMR2 presale = 16(bit 1=1, bit 0=0)
    PR2 = 156;           //PWM Period = [(PR2) + 1] * 4 * TOSC *(TMR2 Prescale Value) for TOSC= (1/1M)sec,
                        //PWM period = [156+1] * 4 * (1/1M) * (16) = 10.048msec
    CCP1CON = 0b00001100; //CCP1M<3:0> 1100 = PWM mode, P1C active-high, duty cycle reg <1:0> = 00
}
```

CCPR1L = PWM25;

//PWM Duty Cycle = (CCPR1L:CCP1CON&lt;5:4&gt;) \* TOSC \* (TMR2 Prescale Value)

//PWM Duty Cycle = (0b0100111000=312)(1/1M)(16) = 4.992msec or 50% Duty cycle

AIOFF();

```

while (1)                                //infinity loop
{
    while (((PORTC&SWMASK) != SWState)&&(DBNCcount <25)) //De-bounce Port C
    {
        DBNCcount ++;
        if (DBNCcount >24)                //if Port C stable for 10 counts
        {
            SWState =(PORTC&SWMASK);      //Port C value updated in SWState
        }
    }
    DBNCcount = 0;                        //De-bounce counter reset

    if (MCS ==1)                          //Main control Switch state ON
    {
        if (TD1 == 1)                    //if Tamper detect ON
        {
            TDState =1;                  //setTamper detect state is active
        }

        if (SD1 == 1)                    //if Smoke detector is ON
        {
            SDState =1;                  //Smoke detect state is active
        }

        if (TDState == 1)                //Tamper detector state ON
        {
            if (BUZcount >1000) //check buzzer counter reached approximately 0.5 sec for 4MHz osc freq
            {
                TMBUZ = ~TMBUZ; //Toggle Buzzer
                BUZcount =0;      //reset Buzzer conter
            }

            SMLED = 1;              //smoke detector ON
            BUZcount++;              //increment Buzzer counter
        }
    }
}

```

```

if (SDState == 1)          //if Smoke detector state is OFF
{
    SMLED = 1;            //smoke detector ON
}

if (DLS == 1)              //Door Lock Sensor ON
{
    OCLED = 1;            //Occupied sign LED on
    FANDR = 0;            // FAN motor direction set to forward rotation. (MF)

    FANON = 1;            // FAN Motor ON (MR)
    CCPR1L = PWM100;      //set PWM duty cycle register for 100% Duty cycle
    PWMON = 1;            //Enable PWM

    if (PFcount >10000)    //check Perfume counter reached approximately 1min
    {
        PFRLY =1;        //Turn ON perfume
    }
    if (PFcount >12000)    //check perfume counter reached 1min 1sec
    {
        PFRLY =0;        //Turn OFF perfume
        PFcount =0;      //reset Buzzer counter
    }
    PFcount++;            //increment Perfume counter
}

else                        //Door Lock Sensor Switch OFF
{
    OCLED = 0;            //Occupied sign LED off
    FANON = 0;            //FAN Motor OFF (MR)
    FANDR = 0;            //FAN motor Default direction (MF)
    CCPR1L = PWM25;      //PWM duty cycle register for 25% Duty cycle
    PWMON = 1;            //Enable PWM
    PFRLY = 0;            //Perfume Relay OFF
    PFcount =0;          //Reset Perfume counter
}

}

else                        //Main control Switch state OFF
{
    TDState = 0;          //Initialize Tamper Detect state

```

```
SDState = 0;           //Initialize Smoke Detect State
                        //Ensure all outputs are in OFF state
                        }
                    }
                }
```

## **6. Problems Encountered and Solutions**

*<What are the problems you faced during this mini project implementation?>*

- Debounce Error
- Smoke detector LED and buzzer won't turn off once the main switch is turned OFF and ON again. (*logical error*)
- Code for PWM wasn't working.

*<what methods have you considered?>*

- Google the errors and search for the possible solutions
- Read the book to see if I missed out anything

*<how did you resolve them?>*

- I added a code to prevent debounce error
- I tried to alter my code after some research
- I researched more on PWM and managed to understand execute it on my code

## **7. Conclusion**

*<What are your thoughts of this Mini project?>*

-I've gained a lot more confidence in programming compared to last time. While this project was stressful, the satisfaction of completion was priceless.

*<What have you learnt from this Mini project implementation?>*

-I've learned about PWM, Motor and the Buzzer

-I've learned that it may seem hard at first, but as long as I don't give up or choose an easier route, I will be well pleased with the final result.

*<who would you like to thank?>*

-Firstly, I'd like to thank my father as he helped me realize there was a way to solve the debounce error.

-Secondly, I'd like to thank my friends for supporting when I felt stressed

-Lastly, I'd like to thank the teachers in charge of creating this exciting and informative project.

## Annex A

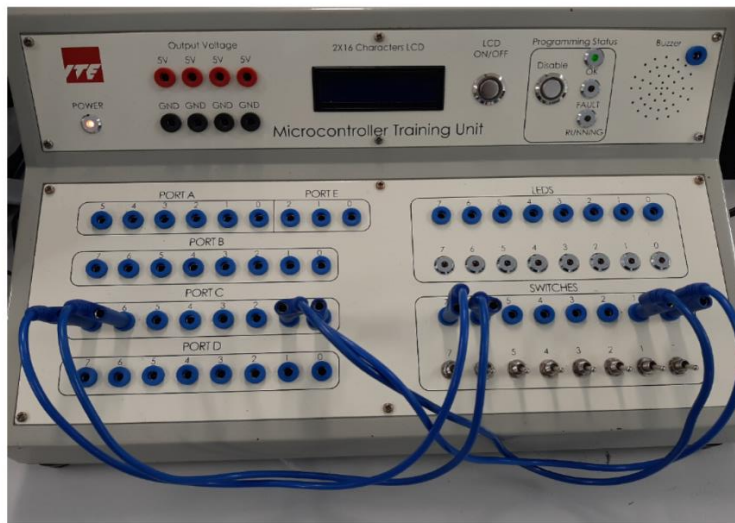
Light that switches brightness



Ventilation Fan

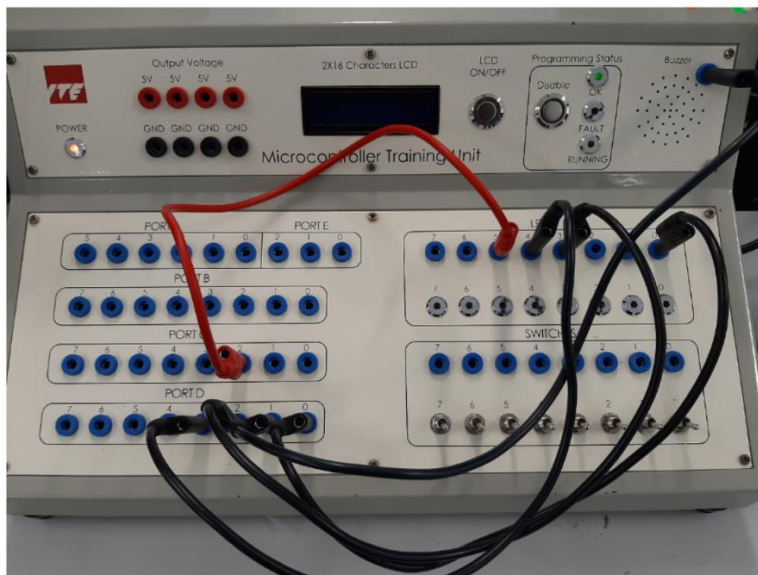


Occupied sign outside the door



# Inputs

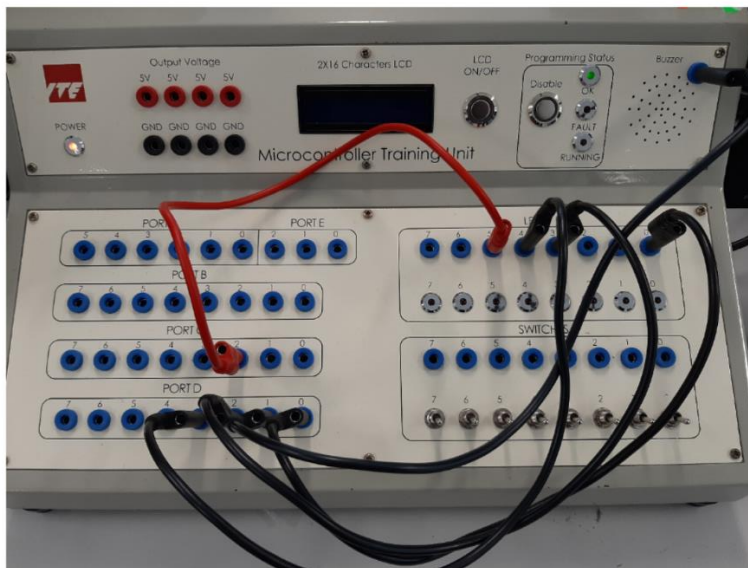
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# PWM Outputs

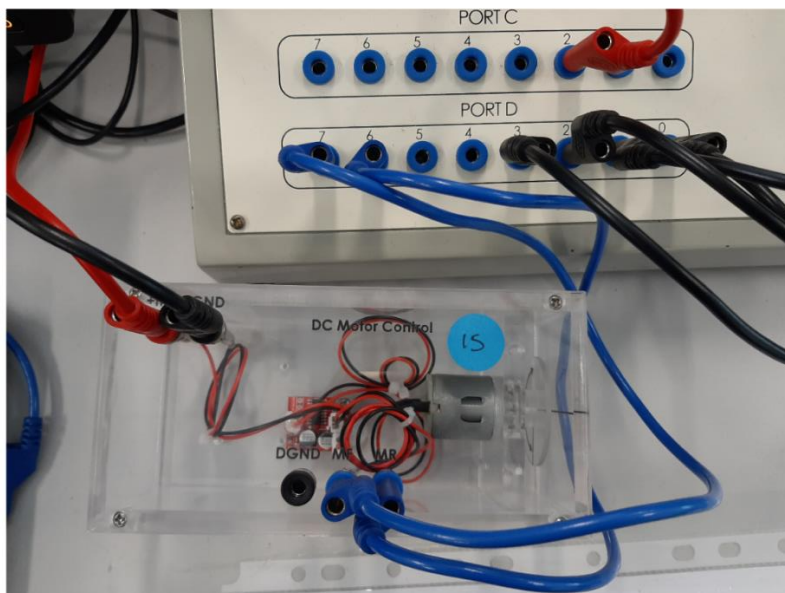
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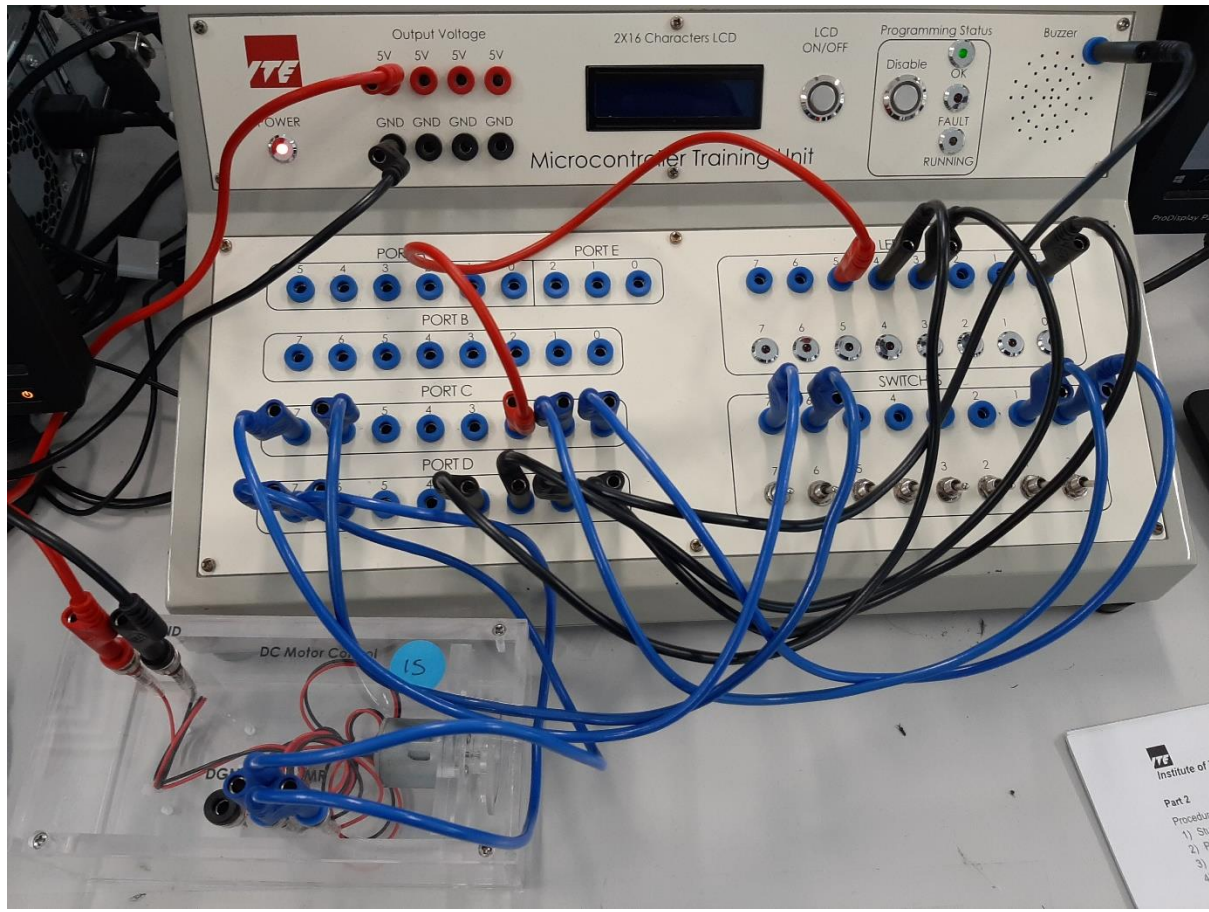
# PWM Outputs

---



# Motor

---



The End

